Debrief Questions

1. How are the concepts for creating animations that we talked about today similar to tools that you design with?

2. What is missing in those tools for creating animated data visualizations?

3. What information about the underlying data do you think should be exposed?

4. Were there any concepts that you felt were too difficult to understand?

5. What's hard about creating animations?

6. When do you consider using animations in a project?

7. From your experience, what makes a good animation?